# Hyperspectral image analysis

## **Review Presentation**

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# Outline

- 1. Intro hyperspectral imaging
- 2. Supervised and unsupervised analysis
- 3. Spectral Representation
- 4. Spatial Representation
- 5. Combined segmentation
- 6. Examples
  - project on geological classification of spectra
  - GLDB feature extraction, multi-class GLDB
  - SVM band-shaving
  - sprectra unmixing (factor analysis)
  - tangent kernels and invariances
- 7. Hypertools toolbox

# Hyperspectral images?



How to use apriori information about data connectivity in a building of data representation?

## Hyperspectral images - in remote sensing



#### Not anymore just in remote sensing ...

# Hyperspectralmage Examples

plastic sorting applications...



#### laboratory setup



#### flower variety characterization



estimating tomato ripeness



microstructure characterization in detergents



# What are our questions and goals?

We think connectivity is important apriori knowledge that should be exploited in building pattern recognition systems.

What are the benefits of incorporating data connectivity in a representation?

Could we use less training examples to reach the same performance?

How to use the expert's knowledge about spectral shape in defining the representation?

How robust is the representation based on the notion of spectral shape?

How to use spatial connectivity in clustering or classification of spectral images?

# Supervised - unsupervised analysis

- Supervised: Analysis on labeled parts of an image
- *Semi-supervised:* Combine with unlabeled parts
- *Unsupervised:* Analysis on unlabeled pixels only (cluster analysis)

# DC\_Mall Hyper-spectal Image



Example of single band

Same in false color

Spectra of bottom line

# **Spectral and Spatial Analysis**



- Reduction:
  - find bands based on spectral connectivity and average
  - useful, when designing a multi-spectral system
- Extraction:
  - find bands and weight wavelengths inside each band
    - Single band: GLDB (linear), Kernel (non-linear)
    - Multi-band: SVM band-shaving
    - Trainable prototype-based similarities

# **Spatial Analysis**

- Prototype selection:
  - Dissimilarity based (random, clustering, feature selection)
  - Pure pixels
- Segmentation:
  - Spectral features
  - Spatial features (textures), possibly per band
  - Combined

# Washing Powder Example



# **Combined Classifier Approach**



# **DC\_Mall Example**



Example of single band



Spectral Clustering



Spectral/Spatial Clustering



Spectra of class means

## **PC Analysis**





The first 3 eigenimages



The labeled image

# **Object Classification**

- Labeling of an entire image region
- Spectral information
- Shape
- Composition

# Project on analysis of geological data

- geological exploration problem (classification of spectra)
- large dataset (thousands of examples, tens of classes)
- heavily skewed distribution (very rare target minerals vs abundant non-targets)
- misclassifications are costly
- fast processing needed (single batch contains cca million of grains)
- applied project: how to build such a classification system?
- many scientific challenges
- five work packages:
  - WP1: setup of evaluation methodology, testing classical methods
  - WP2: building spectra-specific data representations
  - WP3: one-class classification
  - WP4: classifier combining
  - WP5: active learning
- our output: toolbox for prototyping and technical reports

# Geological project - research challenges

- usual assumption: *training dataset is representative*
- in our project:
  - training on large balanced dataset, testing on extremely skewed (unknown priors)
  - how to evaluate such classification systems?
- our research:
  - it is not enough to look at average error or ROC curves alone
  - additional operating characteristics are needed (positive fraction)



# **GLDB** feature extraction

- Generalized Local Discriminant Bases by Kumar, Ghosh, and Crawford
- extracts low-dimensional feature space from spectral data
- identifies non-overlapping groups of wavelengths
- top-down or *bottom-up* approach
- bottom-up starts with all singleton wavelengths, top-down starts from full spectra



# **GLDB** feature extraction - criterion

- correlation between wavelengths

$$C(\mathsf{group}) = \min_{i,j \in \mathsf{group}} \operatorname{corr}(i,j)$$

- separability between classes using Fisher criterion

$$D(\mathsf{group}) = \frac{\mathbf{w}_{\mathsf{group}}' \mathbf{B}_{\mathsf{group}} \mathbf{w}_{\mathsf{group}}}{\mathbf{w}_{\mathsf{group}}' \mathbf{W}_{\mathsf{group}} \mathbf{w}_{\mathsf{group}}}$$

- combining both by

$$\mathcal{I}(\mathsf{group}) = C(\mathsf{group}) D(\mathsf{group})$$

By maximizing this criterion, we choose groups of highly correlated (usually adjacent) wavelengths separating the classes







# GLDB feature extraction - applying to new data

- for each wavelength group, Fisher projection vector *w* is stored
- new data are mapped into a lower dimensional space by applying the trained Fisher projection to each group of wavelengths



- each spectrum is mapped from the original 240D to the 32D space
- because some groups are uninformative, feature selection or extraction should follow

# GLDB extraction - original multi-class extension

Kumar et.al. use 2-class criteria and a separate feature extractor for each par of classes

For a C-class problem, you need to train C(C-I)/2 extractors and classifiers.

Unrealistic for larger problems:

17 class problem: 136 mappings and classifiers42 class problem: 861 mappings and classifiers



- they claim it is advantage to have a different representation for each pair of classes

We tried to find if it really helps and if not, what is a better multi-class extension of GLDB

- studying both classification accuracy and complexity in execution

# GLDB - proposed multi-class extensions

3-class problem: Feature selection 2-class feat extr - train all pair-wise extractors concatenate - collect all features feat.selection - run 2<sup>nd</sup> stage feature selection multi-class classifier 2-13 3-12 2-class feat extr - for C-class problem, train C extractors concatenate - each class vs other classes feat selection multi-class classifier Multi-class GLDB criterion

- optimize a multi-class GLDB criterion directly

One-against-all

- more difficult (generalized eigenvalue problem) mutli-class feat.extr.
- in all cases, a single multi-class classifier is trained

multi-class classifier

1,2,3

# GLDB extraction - performance and speed

- comparing the original pair-wise GLDB to our multi-class extensions
- looking at both classification error and speed of classification



- interesting finding: proposed methods significantly speed-up extraction but the multi-class classifier becomes more computationally expensive

# Shaving (recursive feature elimination)

Principle:

Rank each feature  $\mathbf{x}_j \rightarrow \mathbf{r}_j$ 

Remove a group of features with the lowest rank

Repeat until the desired performance and/or the number of features is reached

*Guyon et al* proposed to use weights of linear SVM classifier as a ranking criterion.

$$f(\mathbf{x}) = \sum_{j=1}^{D} w_j x_j + b \quad \mathbf{r}_j = |w_j|$$

Formally, any linear classifier could be used but SVM has a reputation to be a robust to the curse of the dimensionality.

We proposed **SVM band-shaving** algorithm which exploits connectivity in hyperspectral data (high correlation between neighboring wavelengths).

# SVM band-shaving

3

As in the original algorithm, we start from the training SVM classifier applied to the whole feature set.



# SVM band-shaving

But then we use w profile to extract informative bands (peaks separated by local maxima).



# SVM band-shaving

After this we perform standard SVM shaving on the set of new features.



# SVM band-shaving - results

SVM band shaving may outperform the standard technique



In hyperspectral images each pixel can contain response from a few (maybe unkown) substances:

$$I(\mathbf{x}, \mathbf{y}; \nu) = \sum_{i=1}^{m} C^{i}(\mathbf{x}, \mathbf{y}) S^{i}(\nu)$$

pixel unmixing is necessary.

# **Unmixing techniques**

## PCA

Finds a subspace



VARIMAX

Rotates axes to the position in which they are most similar to the original spectra

## **OPA/SIMPLISMA**

Looks for the puriest spectra/wavelengths

## **Alternating Least Squares**

Performs least squares with constraints: spectra and concentrations are positive

Unmixed spectra and concentrations

# Example: OPA-ALS on detergent images

Factor 1



Factor 2

Factor 3



### Ground-truth based on the expert knowledge of material chemistry:

#### Embedding material





Class 2

## Ways to get a good performance.

One must collect a lot of training data

or

# use a prior knowledge!



## **Connectivity in spectral and spatial domain.**



## Information about calibration imprecisions.

Affine calibration imprecisions:  $\tilde{z} = az + b$ 

- Gray value image histograms.
- Photometric experiments.
- Normalized spectra.



## Often prior knowledge implies an invariance.

Connectivity: projection to the spectral bands or image regions does not change object membership.



Feature 1

Calibration: scaling and shifting do not change object membership.



## **Transformation invariant classification.**



$$\mathbf{x}(t) = \mathcal{L}_t \mathbf{x}$$
$$\mathbf{v}(t) = \frac{\partial \mathbf{x}(t)}{\partial t}$$

Decision boundary should be parallel to the speeds of objects

## Definition.

*Schölkopf, et al* proposed tangent kernel approach: substitution of the similarity (inner product) by the robust one.

$$\mathbf{x}^{\mathrm{T}}\mathbf{y} \to \mathbf{x}^{\mathrm{T}}((1-\gamma)\mathbf{I}+\gamma\mathbf{C})^{-1}\mathbf{y}$$

$$\mathbf{U} = \sum_{i} \mathbf{v}_{i} \mathbf{v}_{i}$$
$$\mathbf{v}_{i} = \frac{\partial \mathcal{L}_{t} \mathbf{x}_{i}}{\partial t} \Big|_{t=0}$$

## **Connectivity.**

$$\mathcal{L}_t \mathbf{x} = \mathbf{x} - (1 - e^{-t})(\mathbf{x} - \mathbf{U}\mathbf{U}^{\mathrm{T}}\mathbf{x})$$

$$\mathbf{v} = -(\mathbf{x} - \mathbf{U}\mathbf{U}^{\mathrm{T}}\mathbf{x})$$

U is the band extraction matrix.

## Invariance to the calibration.

If x(z) is a normalized spectrum or an image channel histogram.

$$\mathcal{L}_t x(z) = x(z-t)$$
$$v(z) = -x'(z)$$

$$\mathcal{L}_t x(z) = e^{-t} x(e^{-t} z)$$
$$v(z) = -x(z) - z x'(z)$$





# Hypertools toolbox

Matlab toolbox for analysis of hyperspectral images and spectral data Based on *PRTools* (pattern recognition) and *DIPImage* (image proc.) Free for academic use.

- baseline subtraction, smoothing, normalizations
- SIMCA, PCA
- GLDB extraction
- unmixing algorithms (VARIMAX,OPA,SIMPLISMA,ALS)
- spectra-specific dissimilarity measures
- visualization

# Hypertools - data visualization



# Hypertools - dissimilarity representations

![](_page_45_Figure_1.jpeg)